

TONGWENYAN WU (PARASOL)

Tel: (+44) 7763464953 Email: parasol.autumaudio@gmail.com Web: <https://www.autumaudio.com/>

PROFILE

Experienced Audio Engineer and Sound Designer with a robust academic background in audio technology, recording art, and sound design. Specializing in theatre, live performances, sound design, and music production. Proficient in operating audio equipment, adept at collaborating with diverse teams, and delivering high-quality experiences. Possesses excellent communication skills.

Professional member of Association of Sound Designers. Member of BECTU, ABTT

EDUCATION

Master of Science in Sound Design University of Edinburgh Sep 2021 - Dec 2022

- Class Representative, Edinburgh Award Winner for exceptional teamwork and independent skills.

Bachelor of Arts in Recording Arts Communication University of China, Beijing Sep 2017 - Jul 2021

- Awards: 2019-2020 School-level Outstanding Student, Third Prize Scholarship.

WORK EXPERIENCE

Sound Designer, "Treasure Island", Royal Lyceum Theatre Edinburgh Jul – Dec 2024

- Design sound effects, musics, system and technical part of the sound. Communicate ideas with creative team.

Sound Designer, "MurMurs of Earth", Untie My Tongue Theatre Mar 2024

- Design sound effects, musics, system and technical part of the sound. Communicate ideas with creative team.

Sound Designer & Operator, "Happy New Year, Miss Hu", Etcetera Theatre, London Nov 2023–Jan 2024

- Sound operation, sound effects design, background sound creation, music composition and editing, and cue file production

Sound Designer, "Walk" by Ellie, Edinburgh Fringe Festival Aug 2023

- Crafted immersive soundscapes to enhance theatrical experience.

Head of Sound, Edinburgh University Chinese Students and Scholars Association (EUCSSA) 2021-2024

- Spearheaded the technical department for various events annually, including singing competitions, Lantern Festival gatherings, Mid-autumn Festival festivities, and New Year's Eve Celebrations. Engaged in event planning, organization, and technical support for various university events and activities also

Sound Engineer/Sound No.1, "Through the Mud", Royal Lyceum Theatre Edinburgh Nov 2023

- Mixing sound, fitting and maintaining audio equipments. Received 4-star and 5-star high reviews.

Sound Engineer/ Sound No.1, "Gabrielle" Musical, Goldsmiths, University of London Sep & Oct 2022

- Managed high-quality audio, mic placement, and live sound mixing under tight schedules.

Sound Engineer/Designer, "Footlights", "Theatre Paradok", and Bedlam Theatre Mar 2021 - Aug 2022

- Spearheaded sound engineering and design for 5-star musicals at Edinburgh Fringe Festival.

Sound No.3, "I Should Be So Lucky", ATG Entertainment April-May 2024

- Fitting, maintaining, running Radio Mics, Line Checkes, assisting get-in and out.

Sound No.2, "Unfortunate" London & UK Tour, Wild Park Entertainment Feb-Mar 2024

- Ensure the sound kit is ready for each performance, Run the backstage soundtrack, Set up the sound system in each venue, assist with get-in and get-out. Operate the sound desk as required.

Audio Distribution, Edinburgh Military Tattoo, Edinburgh Castle Aug 2023

- Key member of audio distribution team at the renowned Edinburgh Military Tattoo.

Sound Operator, "Once Upon a Time in Fudeli" China Tour, Shanghai Jing'an District Committee of CPC May - Jul 2021

- Handled audio equipment and sound operations for the production.

Animated Films Sound Design 2018 - Now

- Led sound design for animations "Over the Meadows" and "Dream Over," including recording and post-mixing.

Technology Department, Communication University of China 2018 - 2020

- Designed sound setups and optimized sound systems for various huge events.

Chief Percussionist, Lanzhou No.1 Middle School Symphony Orchestra 2015 - 2017

- 7 years of percussion experience and top scorer in Recording Arts admission exam at Xian Conservatory of Music.

ADDITIONAL EXPERIENCES

Artist Representative, Queez Sound Apr 2024- Now

M**Classes Sound Design'23, Stellar Quines Theatre Company** Apr 2023

- Participated in an advanced sound design training program focusing on sound production and design techniques.

Youth League Cadre, Youth League Committee of the Arts Faculty, Communication University of China (YLC) 2017

- Assisted in organizing film-related publicity and exhibition events, enhancing the faculty's cultural outreach.

Public Relations Manager Intern, Xiangkashi Beijing Biotechnology Co., LTD Jul 2020 - Aug 2020

- Oversaw brand public relations, coordinated inter-departmental and external team activities, managed we-media content, and supervised promotional materials production.

SKILLS & SOFTWARE PROFICIENCY

- Drums, Piano, Guitar; Strong foundation in harmony, music theory, Western and Chinese music history, composition.
- Software Expertise: Array Calc, Q Lab, Logic Pro X, Ableton Live, Pro Tools, Reaper, Dante, Wwise, Unity (C#), Max 8 MSP.