

# TONGWENYAN WU

Tel: (+44) 7763464953

Email: tongwenyanwu@gmail.com

Web: <https://www.autumaudio.com/>

## PROFILE

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- Experienced Audio Engineer and Sound Designer with a Master of Science in Sound Design from the University of Edinburgh. Specialized in live performance, sound design, and music production. Skilled in operating sound equipment, collaborating with diverse teams, and delivering high-quality audio experiences.

## EDUCATION

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- University of Edinburgh** Edinburgh, UK  
**Master of Science in Sound Design** Sep 2021 - Dec 2022
- Edinburgh Award Winner for exceptional teamwork and independent skills.
- Communication University of China** Beijing, China  
**Bachelor of Arts in Recording Arts** Sep 2017 - Jul 2021
- Awards: 2019-2020 School-level Outstanding Student, Third Prize Scholarship.

## WORK EXPERIENCE

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### Live Performance

- Sound Engineer, "Through the Mud",** Nov 2023
- Received 4-star and 5-star reviews.
- Sound Director, Musical "Goat", Goldsmiths, University of London** Sep 2023
- Provided strategic sound direction and technical support for production team.
- Audio Distribution, Edinburgh Military Tattoo, Edinburgh** Aug 2023
- Key member of audio distribution team at the renowned Edinburgh Military Tattoo.
- Sound Engineer, "Gabrielle" Musical, Goldsmiths, University of London** Sep & Oct 2022
- Managed high-quality audio, mic placement, and live sound mixing under tight schedules.
- Lead Sound Engineer/Designer, "Footlights" and "Theatre Paradok"** Mar 2021 - Aug 2022
- Spearheaded sound engineering and design for 5-star musicals at Edinburgh Fringe Festival.
- Sound Operator, "Once Upon a Time in Fudeli", Shanghai Jing'an District Committee of the CPC** May 2021 - Jul 2021
- Handled audio equipment and sound operations for the production.
- Technology Department, Communication University of China** 2018-2020
- Designed sound setups and optimized sound systems for various events.

### Sound Design

- "Walk" Fringe Theatre Show, Produced and Performed by Ellie** Aug 2023
- Crafted immersive soundscapes to enhance theatrical experience.

### Animated Films Sound Design

- Led sound design for animations "Over the Meadows" and "Dream Over," including recording and post-mixing.

### Immersive Sound Drama Studio "Sound Workshop"

- Managed dialogue recording, sound production, and effects for radio plays. Jul 2019 - Sep 2021

### Music

- Recording and Mixing Engineer** 2017-
- Chief Percussionist, Lanzhou No.1 Middle School Symphony Orchestra** 2015 - 2017
- 7 years of percussion experience and top scorer in Recording Arts admission exam at Xian Conservatory of Music.

## ADDITIONAL EXPERIENCES

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- M\*\*\*\*Classes Sound Design'23, Stellar Quines Theatre Company** Apr 2023
- Participated in an advanced sound design training program focusing on sound production and design techniques.
- Volunteer, Edinburgh University Chinese Students and Scholars Association (EUCSSA)** 2021 - Present
- Engaged in event planning, organization, and technical support for various university events and activities.
- Youth League Cadre, Youth League Committee of the Arts Faculty, Communication University of China (YLC)** 2017
- Assisted in organizing film-related publicity and exhibition events, enhancing the faculty's cultural outreach.
- Public Relations Intern Manager, Xiangkashi Beijing Biotechnology Co., LTD** Jul 2020 - Aug 2020
- Oversaw brand public relations, coordinated inter-departmental and external team activities, managed we-media content, and supervised promotional materials production.

## SKILLS & SOFTWARE PROFICIENCY

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- Instrument Proficiency: Drums, Piano, Guitar; Strong foundation in harmony, music theory, Western and Chinese music history, and composition.
- Software Expertise: Proficient in Array Calc, Q Lab, Logic Pro X, Ableton Live, Pro Tools, Reaper, Wwise, Unity (C#), Max 8 MSP.